

# Intro Stage - Megaman X

<http://www.gamemusicthemes.com>

Arranged by Gori Fater

Piano

The image displays a piano arrangement of the 'Intro Stage' from the game Megaman X. The score is written for piano and consists of four systems of music, each with a treble and bass clef staff. The key signature is B-flat major (two flats) and the time signature is common time (C). The piece begins with a piano introduction, followed by a main melody in the treble clef and a rhythmic accompaniment in the bass clef. The score includes measure numbers 5, 10, and 14, indicating the start of new musical phrases. The arrangement features various musical notations such as eighth notes, quarter notes, and chords, with some measures containing repeat signs.

19

Musical notation for measures 19-23. The system consists of a grand staff with a treble clef on the upper staff and a bass clef on the lower staff. The key signature has two flats (B-flat and E-flat). The time signature is 4/4. The right hand features a complex, rhythmic melody with many sixteenth and thirty-second notes, often beamed together. The left hand provides a steady accompaniment with eighth and sixteenth notes, including some triplet markings.

24

Musical notation for measures 24-28. The system continues with the same grand staff and key signature. The right hand melody continues with intricate patterns, including some slurs and ties. The left hand accompaniment remains consistent with the previous system, featuring eighth and sixteenth notes.

29

Musical notation for measures 29-33. The system concludes with the same grand staff and key signature. The right hand melody reaches its final notes in this system, ending with a double bar line. The left hand accompaniment also concludes with a double bar line.