

Blanka Stage - Street Fighter II

<http://www.gamemusicthemes.com>

Arranged by Gori Fater

Piano

The image displays a piano arrangement of the 'Blanka Stage' music from the video game 'Street Fighter II'. The score is presented in five systems, each consisting of a grand staff with a treble and bass clef. The key signature is B-flat major (two flats), and the time signature is common time (C). The piece begins with a piano dynamic. The first system (measures 1-4) features a steady eighth-note accompaniment in the bass and a melodic line in the treble. The second system (measures 5-8) introduces a more active treble line with sixteenth-note patterns. The third system (measures 9-12) continues this pattern with some rests in the treble. The fourth system (measures 13-16) shows a change in the bass line with some chords. The fifth system (measures 17-20) concludes with a final melodic flourish in the treble and a consistent bass accompaniment.

21

Musical notation for measures 21-23. The system consists of a treble clef staff and a bass clef staff. The treble staff features a melodic line with eighth and sixteenth notes, often beamed together. The bass staff provides a rhythmic accompaniment with eighth and sixteenth notes, including some triplets.

24

Musical notation for measures 24-26. The treble staff continues the melodic line with some rests and ties. The bass staff maintains the rhythmic pattern with eighth and sixteenth notes.

27

Musical notation for measures 27-30. The treble staff has a more active melodic line with eighth notes. The bass staff continues with eighth and sixteenth notes, including some triplet figures.

31

Musical notation for measures 31-34. The treble staff features a melodic line with eighth notes and some rests. The bass staff continues with eighth and sixteenth notes.

35

Musical notation for measures 35-38. The treble staff has a melodic line with eighth notes and some rests. The bass staff continues with eighth and sixteenth notes.